INTRODUCTION to NEW SHOOTERS

The Pistol New Zealand Holster Qualification Training Course has been compiled to offer guidance, instruction and an assessment opportunity for tyro club members wishing to shoot from a holster in one or more of the recognized Action Shooting disciplines. (Action, IPSC, Service, Speed, Cowboy Wild Bunch, and Multigun)

Shooting from the holster was first introduced into New Zealand back in the early 90's. Since this time the number of Action Shooting disciplines has grown and developed, likewise the number of club members involved.

Pistol New Zealand, our National Governing Body, recognizes the need for continuous up-skilling not only on the part of the shooter seeking holster qualification, but also the Instructors and Assessors conducting these courses.

Eligibility to sit the PNZ holster course requires approval granted by the trainees Club Training Officer (CTO) in conjunction with the members club committee. Basically, a CTO must be satisfied that the shooter wishing to become holster qualified has first completed a thorough grounding in Basic Pistol Shooting skills and is considered safe and competent.

Please come to this course fully understanding the eligibility requirements and with the approved equipment you will need. Be prepared to listen, learn, and perform in accordance with the drills, exercises and protocols outlined in this manual. Safety always must be the major consideration and closely adhered to by all involved.

Each section of the manual is divided into 'stages' one through to four. Pages are colour coded making for a quick reference point.

As each stage of the course is completed, the Training Holster Instructor will conduct a written assessment on the subjects covered. These subjects must be signed off before a shooter is permitted to continue to the next stage.

Once the entire course has been completed to the satisfaction of the instructor and been signed off, the Training Holster Instructor will organize for another PNZ Holster Instructor to conduct the final examination process.

It is worth mentioning that the PNZ Holster Badge Qualification can be suspended if a shooter fails to actively shoot from a holster at a club or national competition for a period of five years. In such cases the holster course must be re-sat.

A shooter's holster badge qualification can on rare occasions be suspended for repeated unsafe gun handling procedures, and or failure to uphold the standards of this qualification.

On receiving this training manual, please read it thoroughly. If you are currently doing the drills differently, or there is something you don't understand - check it out with your CTO or feel free to contact the PNZ Executive Officer at any time exec@pistolnz.org.nz.

Good luck and thank you for your interest,

Jack Sims (MNZM) PNZ National Trainer 2014 - 2023 Badge #2



MANUAL CONTENTS

This manual has 2 sections.

Section One is for The Action Holster Qualification (Pages 1-36)
Section Two is for the Cowboy Holster Qualification (Pages 37-62)

SECTION ONE - ACTION HOLSTER QUALIFICATION COURSE

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ELIGIBILITY TO SIT THE ACTION COURSE

To be eligible to sit this course, trainees MUST have:

- ✓ Received comprehensive tuition from their Club Training Officer (CTO) in the safe handling of firearms on and off the range.
- ✓ Completed the Basic Pistol Shooting Skills (or equivilent) training program and be deemed proficient and safe by the Club Training Officer.

Passed the Club Safety Course.

Completed the "PNZ CLUB RANGE OFFICER and SAFETY" test. This is based on section two of the member's handbook.

Be the holder of a current Firearms license or have completed the 'junior proficiency badge' course (12-16).

Your own equipment* This includes an approved pistol you propose to use in your chosen discipline, your own belt, holster, and magazine pouches. (See pages 10-12)

A sensible, safe attitude and a willingness to listen, learn and perform at the highest level.

*Note:

• The firearms used in the course must have the person who OWNS the pistol(s) in attendance on the range.

COURSE OBJECTIVES

The Holster Qualification Course training will be conducted by an accredited Action Holster Instructor.

The final qualification assessment will be carried out by a second Action Holster Instructor.

At the end of the course, trainees will -

- Be qualified to shoot from a holster.
- Fully understand and appreciate their obligations as a holster qualified shooter.
- Understand and are able to appropriately respond to all Range Officer commands.
- Able to load, unload, and reload a pistol safely in accordance with the associated drills.
- Able to holster and draw strictly in accordance with the procedures outlined in the current PNZ holster course manual.
- Compete as a holster qualified shooter in their chosen Action Shooting discipline.

PNZ Holster Badge Accreditation

- Trainees who pass this Action Qualification Course will receive an Action Holster Badge and certificate.
- Shooters are encouraged to wear their holster badges at all times when attending the range and shooting at a competition.

All PNZ accredited holster personnel are listed on the PNZ website www.pistolnz.org.nz (Under Services/Holster)

For Your Safety!

It is mandatory for all action shooters, range staff and spectators to wear eye and ear protection at all times during shooting activities.

STAGE ONE - APPROVED EQUIPMENT

You may use any approved Semi-Auto pistol or Revolver. For most Action Shooting disciples, the minimum calibre is 9mm (.38) Many of the Action disciplines now also include .22 calibre pistol divisions. All pistols must be Holster compatible (refer to holster requirements page 6)

Once loaded pistols must be rendered safe before holstering.



Single Action Semi - Auto



Double Action Revolver



Double Action/Single Action



Double Action - with De-Cocker



.22 Calibre Semi-Auto Pistols



Striker Fired Pistols - Glock

For Cowboy Wild Bunch pistols, refer to page 32

STAGE ONE - APPROVED EQUIPMENT

Gun Belts and Approved Holsters

The Gun belt must be strong enough to carry all equipment and wide enough to disallow holster swivel or any other movement. The belt must be suitably secure, threaded through a minimum of three belt loops or held in place via a Velcro double belt system. Belt keepers may also be used.



- We strongly recommend shooters purchase a good quality holster, one that will hold the pistol securely during all vigorous on range movement. In other words, pistol and holster are a perfect match.
- When a pistol is correctly holstered, the holster design/construction must prevent contact with the trigger.
- The top of the pistol butt must not be below the top edge of the belt.
- The holstered pistol, nearest shooters body, must not protrude more than 50mm.
- When standing relaxed with pistol correctly holstered, the muzzle of the pistol must not point further than a one-meter radius of the shooter's feet. (or backward Service). Nor shall the muzzle point at the shooter's feet or body.
- Due to potential safety issues, a holster that requires the trigger finger to disengage a locking devise are banned and cannot be used.
- For Wild Bunch holsters, refer to page 31



STAGE ONE - REQUIRED EQUIPMENT

Dummy rounds or Snap caps are designed to be used for dryfire and holster training purposes.



Dummy Rounds- Snap Caps

- Dummy rounds must not include a primer or powder, a hole should be drilled through the case.
- All Dummy rounds/Snap Caps must be inspected by trainee, instructor plus one other independent person to certify that all rounds are safe and fit for purpose.
- The strict rule must be **No live ammunition present during dry fire drills.** You will be required to physically check that you have no LIVE ammunition in bags, pockets or magazines that could be mistakenly loaded during this time.

Ear and eye protection MUST be worn on ranges where live fire is taking place.

- Appropriate clothing should be worn including footwear.
- Jandals or open toed sandals are not acceptable.
- A baseball cap or hat is also a good idea as most shooting is outdoors under all weather conditions.



STAGE ONE - REQUIRED EQUIPMENT

Holster Position on Belt



For IPSC Standard, Production and Classic divisions the holster and magazine pouches must be worn BEHIND the hip bone of the shooter. (Refer to Section 2 for Cowboy Wild Bunch Holster location)



All other IPSC classes and may have the pistol/holster and magazine pouches placed anywhere on the belt, on or forward of the hip bone.

Female shooters have a dispensation to lower their belt and associated equipment to rest more comfortably on the hips. (Details on holster and mag pouch positions can be found in each of the discipline rulebooks if required).

For Wild Bunch positions, refer to page 32



STAGE ONE - ASSESSMENT

irainees	Surname:	FIRST Name:
Firearm	s License # :	PNZ #
	STAGE ONE A	ASSESSEMENT
After		se instructor will sign-off the following e may proceed to stage two.
	Introduction - opportunity to meet the Pl Trainee complies with all listed requirements	NZ Trainer - Trainees I.D name tags issued
	Acceptable dress code including footwea	
	Course objectives covered and understoo	od (See Course Objectives)
	Action Shooting disciplines described (Se	e Action Diciplines that involve holsters)
	Check equipment Pistol, Holster, Belt, Ma	ag Pouches, Ear & Eye Protection, Dummy Rounds
	Location / position of holster and mag po	ouches on gun belt
I declare	e the trainee complies with all subjects cov	ered and is clear to proceed on to Stage Two.
Trainee	es Name:	
Instructo	or: Instructor's	Badge Number: #
Date:	Course Venue	<u>2</u> :
/This as	sessment form does not need to be sent to	the DNZ Evecutive Officer)

STAGE TWO - SAFETY ZONE AND OTHER SAFETY FACTORS

All Pistol NZ ranges that are approved for action shooting must have at least one safety zone designated. There will be at least one PRIMARY Safety Zone with possibly a SECOND Safety Zone on the ranges where and when an event requires such. These Safety Zones are clearly marked areas where the shooter may;

Clear an unloaded pistol from a bag, then holster
Clear an unloaded pistol from a holster, then into a bag
Clean and make adjustments necessary to a pistol
Show the pistol to another person

Loaded magazines may be WORN in the Safety zone, provided they are not handled or removed from pouches.

Drawing and dry fire practice must only be conducted in a Safety zone designated for this purpose and in which a SAFE direction is marked

AMMUNITION MUST NOT BE HANDLED IN THE SAFETY ZONE UNDER ANY CIRCUMSTANCE (Ammunition includes dummy rounds, empty cases, snap caps etc)

Action Shooting involves carrying, drawing and holstering a loaded pistol. Matches involve 'on range movement' including running, jumping, shooting from behind the cover of a barricade or similar obstacle. Also engaging targets while standing, kneeling, sitting or prone and sometimes even on the run. In order to do all this safely, each shooter must thoroughly learn and master the necessary skills required and be prepared to listen and obey the instructions of the Range Officer.

SAFETY MUST ALWAYS BE A SHOOTERS FIRST CONSIDERATION

Speed and match winning ability will come with practice and experience.

The Holster Trainer will not assume trainees attending this course already understand the basic fundamentals of pistol shooting and safe firearm handling skills. Both the Trainer and the Trainee should be prepared to cover such basic training once more so everyone can feel confident in each others company.

'Gun control is self control'. Any accident means that one or more safety rules were violated.

That's why we demand that the shooter accepts full responsibility for their actions. It's their gun they're shooting and they must have full control of the 'disaster factor'. If they cannot accept responsibility, this is not the sport for them. (from the USPSA Handbook).

It should be noted the term 'Action Shooting' does in fact encompass several separate, quite different style or disciplines of pistol shooting. The shooter must thoroughly learn the rules of their particular chosen sport. It's not difficult to do so and can only add to the shooters enjoyment, success and progress. Pistol clubs can assist by making available copies of the Action, IPSC, Service, CAS or Speed rule books. These rule books are also available to print or buy from the Pistol NZ On-line Shop and under each section page. An IPSC rule book is provided in the course fee for the Action qualification.

For Wild Bunch Loading and Unloading, refer to page 31

STAGE TWO - RANGE OFFICER COMMANDS (AND REQUIRED RESPONSES)

Before any live firing takes place, the Range Officer will ensure the range is clear.

Live fire is about to commence. Everyone on the range should now be wearing ear and eye protection. No one should venture down range, past the firing point. The next designated shooter(s) move into position on the firing line. Shooters should be fully prepared and ready to start a course of fire.

The range officer will issue a command of "range is in use, then...... shooter(s) to the line" (or similar)

These commands are for all Holster Action Matches unless specified.

"Load and make ready"

Draw pistol (as per the associated drill) Load by inserting and seating a full magazine. Rack the slide, loading a round into the chamber of a semi-auto. Engage the safety if fitted (or de-cock the hammer) and re-holster (as per the associated drill.

WA1500 Match and Cowboy Wild Bunch (Refer to page 31): 1: draw and load a magazine (but not chamber a round of cock hammer), 2: Re-holster (no safety applied).

"Ready (Action Matches)" or "Are you ready"

Shooter(s) assumes the required start position indicating they are ready to start. If not, they should state "not ready"

"Standby"

Within 3-7 seconds the start signal will sound, targets turn, or target comes into view.

WA1500 Match: "Is the line ready?", 3 seconds later call is: "The line is ready" (The targets then turn, they then turn back and are able to be engaged). The shooter does a standard draw but then racks a round in and engages the target.

"If finished, unload and show clear"

Shooter(s) having completed a course of fire should lower pistol to 45 degrees and wait for the range officer to instruct them to unload and show clear. Shooter(s) unloads (as per the associated drill) and checks that his/her pistol is clear then presents the pistol to the range officer who confirms gun is clear. It is the shooters primary responsibility to make sure the pistol is safe.

"If clear, hammer down, holster or bag"

Lower the slide with care. Point the pistol downrange and pull the trigger hence lowering the hammer on an empty chamber. This needs to be a deliberately aimed shot so if an accidental discharge was to occur, a projectile would fall within a safe cone of fire.

"Range is clear"

Only at this point may people move downrange to patch or change targets, retrieve empty brass magazines etc.

Other Range Commands include.

"Stop" or "Cease fire, unload and show clear"

An incident has occurred that may endanger your personal safety or that of others on the range. On hearing this command you must stop firing immediately - apply safety and lower pistol to the 45-degree position. Wait for Range Officers instructions.

"Finger"

The Range Officer suspects you may have your finger inside the trigger guard, during movement and is possibly making contact with the trigger. This is a verbal warning for you to remove your trigger finger out of the trigger guard NOW.

"Muzzle"

The Range Officer suspects you may be about to break the 90-degree cone of fire - this is a verbal warning for you to re-align the muzzle of your pistol down range – NOW.

It is worth noting that a Range Officer may offer a verbal warning but is not obliged to do so. Safety is the shooter's responsibility!

STAGE TWO - SHOOTER OBLIGATIONS

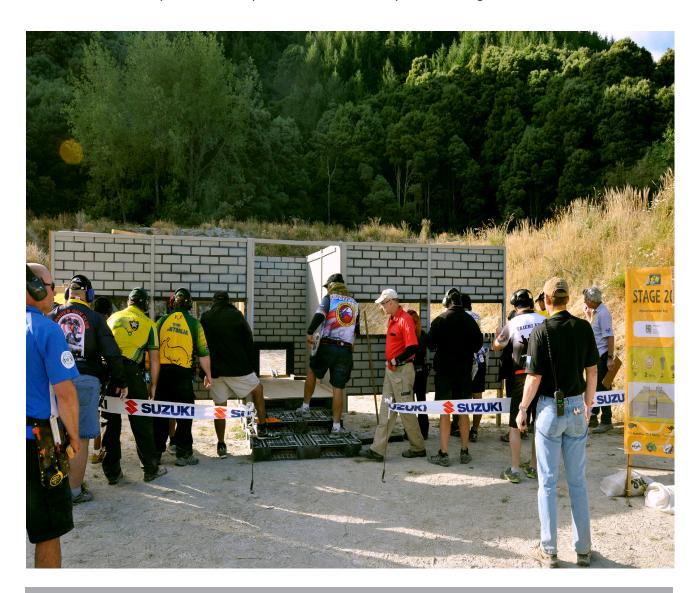
The shooter should arrive on the firing line 'fully prepared', have all magazines loaded, ear and eye protection on. Know what is expected of them (course of fire - start position) and arrive ready to start.

If they receive a warning or request from the Range Officer - take it in the spirit it is offered. We are talking about safety, not just that of the shooter, but of every person on range.

Shooters need to appreciate the role the Range Officer plays; it can be a tough one so it's nice to be thanked after a course of fire or competition. When free to do so, the shooter can help by offering to help with range duties such as, scoring, patching out, painting /resetting plates. Help also by picking up empty brass. This helps keeps the day's shooting program moving along, it helps spread the workload, plus promotes a lot of goodwill.

Action shooting has, to date, a remarkable safety record. Very strict rules and regulations are in force to protect us all. Unsafe gun handling, when observed, will without exception be addressed.

In fact, we have an agreement amongst action shooters to, if an unsafe procedure is pointed out by another shooter or range officer, it will be accepted in good grace and a "thank you" offered. After all, who wants to be the one who could possible destroy our unblemished safe pistol shooting record!!



STAGE TWO - RANGE OFFICER RESPONSIBILITIES

Safety on the range is the responsibility of ALL range users. The Range Officer function is to ensure all shooting and on range activity is conducted in accordance with the rules and regulations of the competition being shot including safety issues. Shooters, range staff and spectators must obey all lawful commands and requests made by a duly appointed Range Officer.

A Range Officer should always act and appear as calm, courteous, firm and above all completely unbiased. In short, 'the true professional'.

During the PNZ Holster Badge Qualification course you will be instructed how to R/O a course of fire using the correct sequence of verbal commands. You will also be required to shoot a course of fire, clearly following these commands.

R/O commands are short, precise and consistent. You should know these commands thoroughly and be able to vocalize them clearly and confidently. The comments, in red, are the range commands, the responses are in black.









STAGE TWO - BASIC DRILLS - LOAD AND MAKE READY



Single Action Semi-auto

1: Insert and seat a fully loaded magazine.



2: Slide is cycled chambering a round of ammunition.



3. External safety catch must then be engaged.



4. Holster the pistol, index finger fully extended and outside of the trigger guard.

Weak hand is placed to the center of the body to avoid possible muzzle sweeping.

STAGE TWO - BASIC DRILLS - LOAD AND MAKE READY

Special attention and care must be given with the Load and Make Ready drills for double action semi-auto pistols.



Double Action Pistols

1: If the double action is a requirement (production division) and the pistol is not fitted with a de-cocking lever, the hammer must be manually fully lowered.



2. Using the weak hand index finger and thumb to firmly grip the hammer on both sides and pull the hammer to the rear.



3. While holding the hammer, the trigger is pressed allowing the hammer to be manually fully lowered with all due care and control.



4. Remove finger from the trigger, finally, release grip on the hammer.

STAGE TWO - BASIC DRILLS - LOAD AND MAKE READY



Single/Double Action Pistols fitted with a De-cocking Lever

Follow page 14 steps 1-2, then if the pistol has a de-cocking lever, that alone must be used to de-cock the pistol, without touching the trigger.



The Glock Pistol and other Striker Fired Pistols

These pistols have a unique safety feature that requires neither a safety catch or de-cocking devise. To load and make ready, simply insert of loaded magazine, cycle the slide chambering a live round of ammunition. The pistol may now be safely Holstered.



Double Action Revolver

Open the cylinder and load with the required rounds. Close cylinder.



Double action Revolvers must be holstered with the hammer fully down.

STAGE TWO - HOLSTERING PROCEDURES

Holstering:

- In a designated Safety Zone while transferred from bag/box to or from a holster. (It is the shooters responsibility to clear a pistol before holstering).
- In a designated Safety Zone designed/designated for the purpose of dry firing practice.
- On the firing line to complete the "Load and Make Ready" drill.
- On the firing line to complete the Unload" drill.
- To move between stages/strings of fire when a hot range is operational.

Please Note - Safety considerations while holstering.

- Before holstering a loaded pistol, know whether you are lowering the hammer (de-cocking) or are using the safety – it MUST be one or the other.
- Keep the index finger well clear of the trigger guard. Weak hand moves to the centre of the body.
- As the pistol is about to be holstered, angle the muzzle away from the adjacent hip, leg, and foot.
- Visually guide the pistol into the holster look at what you are doing.
- Only release your grip of the pistol once it is securely holstered.
- Apply any locking mechanism if appropriate.





STAGE TWO - DRAWING PROCEDURES



1. Strong hand takes a firm grip of the pistol. Index finger fully extended and outside of the trigger guard.

Weak hand placed to the centre of the body.



2. Lift/Draw the pistol from the holster. Rotate pistol to insure Muzzle points in a safe direction down range.

Finger remains outside of the trigger guard.



3. Weak hand takes up a firm free style grip. Finger remains outside of the trigger guard.

STAGE TWO - DRAWING PROCEDURES



4 and 5.

The draw completed. Extend the pistol out towards the intended target, acquire a sight picture, disengage the safety if fitted, finger mounts the trigger and applies gentle pressure until the shot breaks.

With experience and a great deal of practice the draw can be smoothed out to a point where it becomes a single flowing motion. However, never substitute safety for speed.

Every accident is a result of one or more safety rules being broken or shortcuts being taken. We all improve with practice and experience – just remember complacency has a nasty way of biting us in the backside. Stay aware and always practice the safety drills you have learnt during this course.

Notes:

- Never holster a pistol unless rendered safe to do so. (External safety applied or hammer de-cocked it MUST be one or the other).
- Index finger must not enter the trigger guard during the draw or holstering procedures.
- Do not muzzle sweep any part of your body during holstering or drawing.
- Stay focused, concentrate on what you are doing. If in doubt stop and take stock of the situation.
- Pistol and holster must be a perfect match complying with all requirement

STAGE TWO - SAFETY DRILLS: UNLOAD AND SHOW CLEAR



Single Action / Double Action Pistols

Keeping the muzzle pointing down range, remove the magazine from the pistol - allow it to drop to the ground, or return it to a pouch, bag, or pocket.

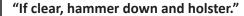
With the weak hand, rack open the slide (gently but firmly) keep your hand well clear of the ejection port and allow the ejected round to fall to the ground.

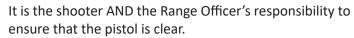


Hold the slide open for the Range Officer and yourself to check that the chamber is empty.

Both you and the Range Officer must thoroughly check that the pistol is clear.

Once the Range Officer - and yourself - are satisfied that the pistol is clear, you will be asked:





Manually (with care) close the action, then pointing the muzzle down range, dry fire the pistol to lower the hammer.



This serves as the final test to ensure your pistol is clear of any live ammunition. Hold the pistol firmly during this procedure. This must be a deliberate aimed "shot" down range.

If an accidental discharge were to occur, you must be able to maintain full control. Holster or "bag" the pistol.





Revolver

Keeping the muzzle pointing down range, open the cylinder and eject the empty cases into your hand, allow them to drop to the ground or return them to a pouch, bag, or pocket.

If pistol is proven clear. Manually close the cylinder, Holster or bag.

STAGE TWO - ASSESSMENT

Stage Two – Assessment Using Dummy Round/Snap Caps only.

Trainee's MUST pass this assessment before proceeding to level three.

Trainees pistol, holster and other associated equipment meets all manual requirements.
Understands Safety Zone protocols, rules, and requirements.
Fully conversant with R/O commands and responds appropriately.
Load and Make Ready procedures correctly adhered to.
Correct procedures used to render pistol being used, "safe to holster".
The 5 Stage Safety Draw – all procedures understood and correctly followed.
Unload and Show Clear – all procedures correctly followed.
Holstering – Pistol Loaded or Unloaded, demonstrated in accordance with the current holster course manual.
I declare the trainee complies with all subjects covered and is clear to proceed on to Stage Three.
Traineees Name:
Instructor:
Date:Course Venue:

(This assessment form does not need to be sent to the PNZ Executive Officer)

STAGE THREE - RELOADING DRILLS

This is an important part of Action Shooting. Repetitive practice is recommended - like a smooth fast draw, reloads can cut seconds of your time. Start your practice sessions off slowly - mag out, fresh one in, no hang ups. Once this process is working well, start to speed up. If you fumble, slow down, and start again.







Semi-Auto:

Draw the pistol towards your body by bending both arms at the elbows. Release the spent magazine before, or as your arms bring the pistol close to the body. The idea is to draw the fresh magazine from the pouch while the spent magazine is being ejected - with a lot of practice you may find you can have the fresh mag inserted and seated before the spent mag hits the floor.

By drawing the pistol in close you are in control of this maneuver, tilt the pistol so you can clearly see the mag-well, guide the fresh magazine into the mag-well using your index finger touching the tip of the first round. Firmly seat the magazine by using the heel of the hand - thrust the pistol out and continue engaging targets.

Revolver:

For improved control and visual application, draw the revolver towards your body by bending both arms at the elbows.

Release the cylinder catch and swing the cylinder open......Eject spent cases. Reload using a speed loader or individual rounds manually.

Be careful of the muzzle direction during this procedure.

Drop the speed loader, close the cylinder then thrust the pistol forward and continue engaging targets.

Like the semi-auto and even more so for a revolver, it's not competitive to shoot your pistol empty. Attempt to always keep count of your shots and pick the best opportunity to reload fresh rounds.







STAGE THREE - TRANSITION STRONG HAND/WEAK HAND



Strong Hand only

Dominant/Strong hand only - depending on whether you are left or right-handed. The non-shooting hand/arm is brought to the center of the chest. This helps brace the chest muscles; however, it must not meet the shooting arm offering artificial support.



Weak Hand only

Weak hand only - depending whether you are left or right handed. The non-shooting hand/arm is brought to the center of the chest. This helps brace the chest muscles; however, it must not come into contact with the shooting arm offering artificial support.

Care must be exercised when transitioning the pistol from strong to weak hand, or weak to strong hand.

Muzzle direction must remain down range, and finger out of the trigger guard.



Transition beween strong hand and weak hand only

Draw the pistol drawn close to the body by bending both arms at the elbows.

Raise the thumb of the hand holding the pistol, this creates an open path for the other hand to slide into position for a smooth, controlled transition.

This is a two-stage motion, the pistol is first drawn towards the shooter, transition achieved, pistol thrust back out to engage target. A 'Pull - Push action'



Note:

Finger out of the trigger guard during transition. Keep pistol parallel, pointing down range

STAGE THREE - ON RANGE MOVEMENT - TRAINING NOTES



All action holster drawn disciplines have movement during a course of fire.

When transitioning between shooting positions or during on-course movement between targets, the trigger finger MUST be visibly seen outside of the trigger guard, unless you are engaging a target.

The muzzle must not be permitted to break an invisible line, 90 degrees (pointing uprange) to the left or right.

Failure to comply with this requirement invokes disqualification from a match.

Muzzle direction and safe movement during shooting is a shooter's most important consideration.



Definition of Uprange:

That area BEHIND the shooters box, charge line and towards the 'safe' area of the range.

Definition of Downrange: Is that area that points towards the targets.

Draw Speed

Drawing the pistol as fast as possible is not a good idea, or neccessary for a trainee attending this course. Smooth and steady is the correct appoach. There will be plenty of time to increase your drawing speed as your experience and pistol handling skill develop.

Placement of the non shooting hand during the draw

During this course while drawing and re-holstering the pistol, your Trainer will be very firm about the placement of the non shooting hand. Every time the pistol is drawn or re-holstered the non shooting hand must be placed to the centre of the shooter's body.

This placement of the weak hand is highly recommended for several reasons.

- It reduces the chances of accidental sweeping (muzzle across any part of the shooter's body).
- Convenient to quickly take up a free style grip (economy of movement).
- Drawn pistol comes under control quickly.





STAGE THREE - MALFUNCTIONS AND THE REQUIRED REMEDIAL ACTIONS



Stove pipe:

An empty case jammed in the ejection port impeding the slide.

Remedial action: Remove finger from inside the trigger guard. With your non shooting hand, use a rearward sweeping action to clear the empy case.



Ammunition feed jam:

Remedial action: Remove finger from inside the trigger guard. Drop/eject magazine,



.....rack slide several times to clear jammed round(s). Re-load fresh magazine, rack slide, continue shooting.



Failure to go fully into battery or failure to fire:

Click but no bang. Magazine may not be seated. High or faulty primer. Tap the magazine - rack - continue.

Projectile lodged in barrel - 'pop n stop'

Which means if you hear a 'pop' instead of the normal bang, stop, keep your pistol pointing downrange, wait for 30 seconds then unload and show clear in the normal manner.

If a projectile is lodged in the barrel the gun may have to be dismantled - on the line - then taken away to check for any possible damage to the pistol, and or, remove the projectile.

STAGE THREE - SHOOTING POSITIONS - PRONE

During this course the trainee will need to learn how to shoot on the move - free style - and shoot while standing, kneeling, sitting and from a prone position. Special advice will be given regarding safely shooting from behind a barricade, through a window, port or moving safely through a closed door.





Note: Pistol is drawn, finger outside of the trigger guard, non shooting hand to centre of body. Hand used to support body well clear of muzzle.

A course of fire may require the shooter to drop to the prone position. There are many versions of going prone, depending to a large degree on ones athletic ability. The pistol must be drawn before the prone position is adopted. The non shooting hand can be extended to the ground to help support the bodyweight, both legs are then kicked back in order to land in the prone position.

Note - when going prone: Muzzle direction down range, finger outside the trigger guard.

Do not muzzle sweep the support hand/arm.

Unload and show clear: Keep muzzle pointing down range, finger outside the trigger guard.

Stand before unloading in order to show clear.



Drop to the prone position resting pistol butt firmly on the ground. Note arms are fully extended and flat on the mat

STAGE THREE - SHOOTING POSITIONS - BARRICADE AND KNEELING







Shooting from a barricade

Muzzle clear of barricade. When changing from right to left side of barricade, pistol is drawn toward shooter, then thrust forward. Do not allow muzzle to point skyward or downward.

Finger out of the trigger guard during this transition.





Kneeling

A course of fire may require either one or two knees to be on the ground.

Pistol must be drawn before taking the kneeling position and care must be exercised regarding muzzle direction. Keep finger out of the trigger guard until ready to engage targets.

STAGE THREE - SHOOTING POSITIONS - SITTING



The course of fire may require the shooter to start or move into a sitting position. Each shooter has their own preferred way of lowering their body to the ground and the position in which they sit.

The pistol must be drawn before moving into a sitting position.

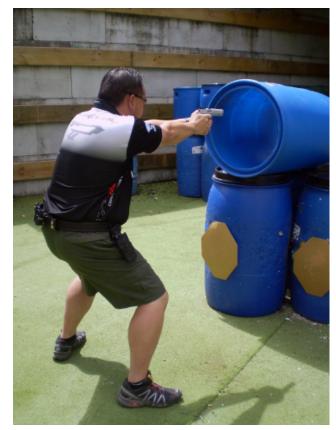
If the course of fire starts from a sitting position, the shooter would be well advised to stand before drawing. (If course of fire permits).

The muzzle of a holstered pistol while sitting must not point at any part of the shooters body. (Or backward - Service).



Make sure your body or foot is not forward of the firing line

STAGE THREE - SHOOTING THROUGH A PORT - WINDOW - DOOR



Where course of fire permits, don't thrust the pistol deep into or through a barrel, window or port. The risk is you may restrict your arc of fire or in the event of contact, risk damage to the pistols sights. Contact could also impede the movement of the slide causing a stoppage.

Make sure you know which direction the door opens. Away from you, or towards you. Left or right hinding.

Avoid muzzle sweeping any part of your body.

Finger outside of the trigger guard.

Open the door by pushing or pulling using your weak hand - muzzle of pistol may be parallel to the hand used to open the door - but at no stage must the hand, wrist, arm, or any other part of the shooter's body be swept by the muzzle.



STAGE THREE - ASSESSMENT

Stage Three Assessment – using Dummy Rounds/Snap-caps.

Trainee's MUST pass this assessment before proceeding to level four.

Trainee can demonstrate safe, positive reloading drills.
Demonstrated correct shooting stances.
On Range movement/shooting positions – standing, prone, kneeling, sitting.
Shooting from – barricade, ports/window, doors
Fully conversant with transitioning Freestyle/strong hand /weak hand.
Fully conversant with malfunction drills.
The Safety Draw – all procedures understood and correctly demonstrated.
Unload and Show Clear – all procedures correctly followed.
Holstering – Loaded or Unloaded, procedures demonstrated in accordance with the current holster course manual.
I declare the trainee complies with all subjects covered and is clear to proceed on to Stage Four
Traineees Name:
Instructor:
Date: Course Venue:
(This assessment form does not need to be sent to the PNZ Executive Officer)

ACTION DISCIPLINES - COWBOY WILD BUNCH

Unique Considerations for Action Wild Bunch- Action Qualification

Trainer Note: All shooters sitting the Action Holster Qualification should be taken through this section, so they understand the differences between Action and Wild Bunch Action.

All the information contained in the Action qualification is the same as for Wild Bunch except the following unique considerations: (Taken from the SASS rules).

Direction of Muzzle:

The muzzle in Wild Bunch must not be permitted to break an invisible line, (pointing uprange) 85 degrees to the left or right. (Refer page 60 for more details). Failure to comply with this requirement invokes disqualification from a stage, 2 disqualifications from stages is a disqualification from the match. (This is 90 degrees in other Action events).

Muzzle direction and safe movement during shooting is a shooter's most important consideration.

"Load and make ready" Wild Bunch differences:

Wild Bunch like CAS have a loading area called a LOADING table. The Loading table is used to load the 1911 style pistol just before the stage is to be shot. There is only room on a table for a couple of shooters with 2 long guns and a pistol.

For Wild Bunch, a pistol is "Loaded" with a loaded magazine.

For a Wild Bunch Action qualified shooter this entails having a loaded magazine inserted ONLY in the pistol and the pistol reholstered. The pistol is not cocked and no safety applied. If a shooter is NOT Holster qualified, then the pistol must be staged only (Placed in a start position on the stage).

Note: Magazines shall be loaded with up to seven rounds only. A shooter may load LESS than seven rounds in a magazine.

In Wild Bunch shooting, unless specifically instructed otherwise, a live round will only be chambered in the pistol on the clock when needed in the firing sequence.

Reloading:

If after firing some or all the rounds in the magazine and the shooter needs to reload without moving, one may do so without locking the slide back before inserting the new magazine. Safe reloads after any type of malfunction are legal.

Unload and Show Clear:

At the end of the course of fire the 1911 must be shown clear on the firing line not the UNLOADING table. The range Commands for unloading a pistol once the shooter has finished are the same as for all action events (See Page 17) No further checking is needed at the UNLOADING Table.

Safety Zones:

The unloading table is not intended as a primary safety zone for pistol maintenance and cleaning. All pistol ranges have specific safety zones for this type of work.

ACTION DISCIPLINES - COWBOY WILD BUNCH - APPROVED EQUIPMENT

Approved equipment - Pistol

Wild Bunch require the use of an 1911 (Or 1911-A1) pistol (and variants) only. This must be a full-size single stack steel frame 1911 style semi-auto pistol in .45 ACP caliber

(Unlike Cowboy Shooting, no more than one main match pistol may be carried to the firing line).





Approved equipment - Holsters

All pistols must be carried in a safe holster capable of retaining the firearm throughout a normal range of motion. Loose ammunition (i.e., ammunition not in magazines) required for reloads during the course of any stage must be carried on the shooter's person in a bandoleer, cartridge/shot shell belt loop, pouch, holster, or pocket or be safely staged as required by stage instructions.

(For more details on Holster requirements, see the SASS Wild Bunch Rulebook on the SASS Website)









STAGE FOUR - LIVE FIRE EXERCISE ONE

LIVE FIRE EXERCISE FOR ASSESSESMENT







This is an exercise, so time is not important.

Safety, accuracy, correct procedure, and the ability to follow instructions are.

24 rounds are required and only the number of hits on each target will be recorded.

Targets used may be NRA, SERVICE or IPSC - Distance 7 Meters Start signal shall be targets turn to face or buzzer sounds.

Stage One: On Range Officers command, load and make ready. Render pistol safe to holster, holster.

On start signal. Draw, fire 2 shots on T1 Free style -2 shots on T2 Strong hand only -2 shots on T3 Weak hand only.

Unload and show clear.

Stage Two: On Range Officers command, load and make ready - Render pistol safe to holster, holster.

On start signal. Draw, fire 2 shots only on each of the three targets in any order. Re-load and repeat.

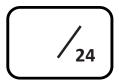
Unload and show clear.

Stage Three: On Range Officers command, load and make ready. Render pistol safe to holster, holster. 15 meters.

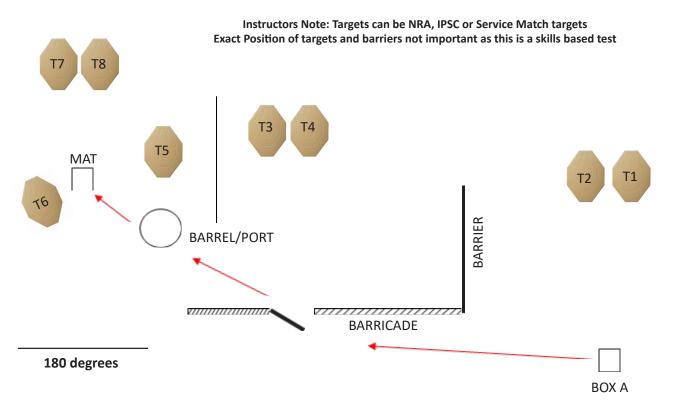
On start signal. Draw, fire 2 shots only on T1 Free style standing. 2 shots only on T2 Kneeling position. 2 shots only on T3 Prone position.

Unload and show clear.

Pass Mark is 85% (20/24)



STAGE FOUR - LIVE FIRE EXERCISE TWO/FIELD COURSE



- You will require a minimum of 16 rounds, there is a forced re-loading during this course of fire.
- This is an exercise, so time is not important safety and following correct procedure is.
- Only the number of hits on each target will be recorded.

Start Position: Standing in Box A arms relaxed at sides.

On the Range Officer command......."Load and Make Ready" Render pistol safe to holster – Holster.

On the start signal move toward the barricade, engaging targets T1 and T2, with 2 shots on each target......

move to the door.

Open and move through door – engaging targets T3 and T4 with 2 shots each, **then make a compulsory reload.** Move to barrel/port – engage target T5 with 2 shots.

While moving to the mat, engage target T6 with 2 shots. Dropping prone on the mat, engage T7 and T8 with 2 shots

On the Range Officers command......"If finished, unload and show clear""If clear hammer down and holster.

Has completed this course of fire in accordance with all safety rules and procedures.	
Has score the required 85% (10 or more hits recorded).	
Not yet compliant.	

STAGE FOUR - FINAL ASSESSMENT

Final assessment To be conducted by an accredited PNZ Holster Course Instructor

Forward Assessment Compleation Advice form to PNZ Executive Officer, PO Box 391, Hastings, 4156 or email to exec@pistolnz.org.nz

Has successfully completed Assessment One, two and three.
Trainees pistol, holster and other associated equipment meets all manual requirements.
Understands Safety Zone protocols, rules, and requirements.
Fully conversant with R/O commands and responds appropriately.
Load and Make Ready procedures correctly adhered to.
Correct procedures used to render the pistol used "safe to holster".
The Safety Draw – all procedures correctly followed.
Unload and Show Clear – all procedures correctly followed.
Has shot the Live Fire Basic Accuracy/Safety exercise competently
Has completed the Live Fire field course competently
Displays a positive, safe, sportsmanship like attitude.
COURSE RESULT: PASS NOT READY YET
I declare thathas achived the above result.
Holster Instructor undertaking the training: Badge No: Badge No:
Holster Instructor making final assessment: Badge No: Badge No:
Date: Course Venue:

REASSESSMENT AND HOLSTER COMPLETION ADVICE FORMS ARE ON PAGES 63 AND 64

ACTION DISCIPLINES THAT INVOLVE HOLSTERS



ACTION PISTOL SHOOTING

A series of established matches shot at set distances involving a specified number of shots fired with a strict time limit. No 'on range' movement is required, although shooters often choose to shoot from the prone position and do develop special techniques to help improve their scoring abilities. The four major match events shot in competition include: Barricade event, Practical event, Moving Target event, Falling Plates event. The total number of aggregated points possible for this type of competition is 1920X. The official target is the AP-1 with separate scoring rings.



IPSC - PRACTICAL PISTOL SHOOTING

A comprehensive range of stages, generally designed to be different at each event, make up a Practical Pistol Shooting competition. The idea is to test the shooter's level of ability involving the 'practical use of a handgun'. Such skills represent a 'shoot' or 'no shoot' situation. Targets can be partially obscured, moving or swinging out of sight. Steel knock down targets and pepper poppers are also used. Target scoring depends on the power factor of the ammunition used. Further details can be obtained from the IPSC Rule book. Targets used are the Classic and Mini IPSC target as well as the reactive pepper poppers and round of square steel targets.



SPEED SHOOTING - STEEL CHALLENGE SHOOTING

From a static position each shooter engages an array of steel targets in the fastest possible time. Each match is shot 'Comstock' which means an unlimited number of rounds. Usually five 'strings' or 'runs' of fire are shot, the highest time deducted, leaving the aggregated time of four runs as the shooter's score for a particular course of fire.

Power factor is not enforced as the emphasis is on speed and accuracy. Plates must be hit to score. All plates are calibrated for 120 power factor. Misses or failure to engage a target, results in time penalties.



SERVICE MATCH and WA1500

A popular event unique to Australia and New Zealand. 48-150 shots in total are fired starting as far back as 50 yards and moving as close as 7 yards to the four targets used. Firing positions include prone, left and right barricade, strong and weak hand shooting. One string of fire requires the shooter to fire their pistol, unsighted, from a position that is not above the shoulder. Different classes in the match provide for both semi-auto pistols and the traditional 'service' revolvers. Official targets are the Service and WA1500.



MULTIGUN SHOOTING

These events require a shooter to compete using a combination of pistol, rifle, and shot-gun. Stages, or courses of fire, are designed to fully test each shooter's ability with the three different firearms.

This style of shooting is very similar to that of IPSC- Practical Pistol shooting and uses IPSC targets and steel as well as clay birds.



COWBOY ACTION (WILD BUNCH)

Cowboy Action Wild Bunch requires the shooter to compete using a combination of 1911 pistols, rifles and shotguns. Each course of fire are designed to test the speed of each shooter.

Steel targets are used for Wild Bunch Shooting.

MANUAL CONTENTS

This manual has 2 sections.

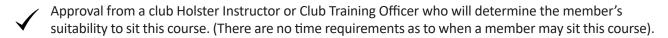
Section One is for The Action Holster Qualification (Pages 1-36)
Section Two is for the Cowboy Holster Qualification (Pages 37-62)

SECTION TWO - COWBOY HOLSTER QUALIFICATION COURSE

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STAGE ONE - ELIGIBILITY TO SIT THE COWBOY ACTION COURSE

To be eligible to sit this course, trainees MUST have:



- Be at least 12 years of age and a holder of the "Junior Proficiency Badge" (Ages 12-16)
- Pistol NZ is aware that some clubs allow the trainee to take the course with equipment purchased by the trainee and held by a B cat endorsed club member. This is not recommended. However, if this does happen the person to whom the firearm is registered MUST be in attendance with the trainee at all times as required by the Letter of Agreement- Section 5.6 and 5.7.

 Clarification: (You cannot take possession of a pistol without a permit to procure. (Section 44 of the Arms Act, 1983). If a club gun is used then the person whose license it is on must be present).
- Completed the "PNZ CLUB RANGE OFFICER SAFETY" test. This is based on section two of the member's handbook.
- Be the holder of a current Firearms license or have completed the 'junior proficiency badge' course (12-16).
- Received tuition from their club in the safe handling of firearms on the range, plus undergone basic pistol shooting skills training and be deemed proficient and safe by the Club Training Officer and have passed the Club safety course.
- Your own equipment. This includes the pistol you propose to use in your chosen discipline, your own belt, holster and pouches . (See Page's 10-12).
- Dummy rounds (6) suitable for the pistol used (Certified safe by the Trainer and at least one other person present. (see details relating to dummy rounds on page 12).
- Good quality ear and eye protection.
- Appropriate clothing should be worn (no camouflage clothing or offensive tee shirts that could bring our sport into disrepute) Closed toe footwear, jandals are not acceptable.
- A Cowboy hat is **NOT** mandatory for Cowboy action but and is handy under all weather conditions.
- Fifty rounds (50) of live ammunition.
- The shooter's own copy of the PNZ Holster Manual.
- Sensible, safe attitude and a willingness to listen, learn and perform to the best of their ability.

For Your Safety!

It is mandatory for all action shooters, range staff and spectators to wear eye and ear protection at all times during shooting activities.

STAGE ONE - ELIGIBILITY TO SIT THE COWBOY ACTION COURSE

The Following is not acceptable;

- **X** Equipment that has been borrowed for the course (excluding club guns)
- **X** Any equipment deemed unsafe by the Trainer/Assessor
- **X** Equipment that does not meet Cowboy Action requirements
- **X** Ammunition that is deemed unsafe
- **X** A shooter that displays a poor attitude, or an unwillingness to listen, learn and perform as instructed

Suitable Pistols for Cowboy Action Shooting and participation in this course:

Any Single Action centerfire revolver - Single Action Revolvers must meet SASS Rules

Single Action.22 calibre revolvers - Single Action .22 Revolvers must meet SASS Rules

This course covers the use of Single Action revolvers ONLY.

If Single Action Shooters subsequently wish to change pistols or qualify to shoot a:

Glock

Double action revolver
Double action semi-auto, fitted with a de-cocker
Single action / double action semi-auto fitted with a de-cocker
(or safety catch that is not used)

You will be required to sit the Action Holster Qualification Course.

Any PNZ Holster Instructor, can conduct this process.

PNZ will be notified by the person conducting the reassessment of any changes to a shooters holster qualification status.

STAGE ONE - COURSE OBJECTIVES

At the end of the course trainees will be able to;

- Understand the rules and regulations pertaining to shooting from a holster.
- Fully understand and appreciate their obligations as a holster qualified shooter.
- Understand and are able to appropriately respond to all Range Officer commands.
- Able to load, unload, and reload a pistol safely in accordance with the associated drills.
- Able to demonstrate the CAS 5 Stage Draw in accordance with the associated drills.
- Competently demonstrate basic pistol handling skills.
- Shoot a basic qualifying match safely and competently.
- Able to follow instructions and record a 85% score.

PNZ Holster Badge Accreditation

- Trainees who pass this course will receive a CAS Holster Badge and certificate. Shooters are encouraged to wear their holster badges at all times when attending the range and shooting at a competition.
- For the Cowboy Holster Qualification you must use Centerfire or .22 Single Action Revolvers only.

PNZ Holster Course Training Personnel (See the PNZ website for more details)

- The holster qualification course will be conducted by an accredited PNZ CAS Trainer/Instructor.
- The assessment examination will be conducted by an accredited PNZ CAS Assessor.
- PNZ Master Grade Trainer /Instructors are able to conduct both the holster qualification course and assessment.

All PNZ accredited holster personnel are listed on the PNZ website www.pistolnz..org.nz (Under Services/Holster)

STAGE ONE - APPROVED EQUIPMENT- HOLSTERS

HOLSTER and BELTS

All handguns must be carried in a safe holster capable of retaining the firearm throughout a normal range of motion.







LOCATION OF CAS HOLSTERS AND POUCHES

These pictures identify where holsters and pouches need to be located on the shooter to conform to the requirements of the International Rules that govern SASS shooting. The belts, holster and buckles must be robust and strong enough to hold the weight of a loaded pistol and/or the included weight of loaded ammunition. Professionally made gear, whilst it can be expensive, is an investment and a 'one off' purchase that should see the shooter through their shooting 'career'.

Main match holsters (Cowboy Action) must be located one on each side of the belly button and separated by at least the width of two fists at the belt







Ammunition required for reloads (for shotgun and Rifle as well as pistol) during the course of any stage must be carried on the shooter's person in a bandoleer, cartridge/shotshell belt loop, pouch, holster, or pocket or be safely staged as required by stage instructions. Leather belt slide ammo loops are acceptable; however, shotgun shell slides may not be worn over shotgun loops on an ammo belt.

Shotgun loops must be in a single row. Rifle and revolver ammunition may not be carried in a shotshell loop. No ammunition may be carried in the mouth, ears, nose, cleavage, or any other bodily orifice.

Bandoleers, cartridge belts, and pouches must be of traditional design (e.g., bandoleers must be loose and not secured in any way to prevent movement). Modern drop pouches, combat style shotgun loops, wrist or forearm bandoleers, and such are not allowed. Pouches shall have a flap and must carry their contents loose, with no special provisions to organize the contents for rapid retrieval.

Cartridge loops must not have a metal or plastic liner. However, the entire loop may be made of metal. Shotgun ammo loops may not accommodate more than two rounds per loop, and rifle/revolver ammo loops shall accommodate only one round per loop.

Ammo belts must be worn so all ammo is positioned at or below the belly button.

For more details on Holster and Belt requirements, check out the SASS rules on the SASS website.

STAGE ONE - APPROVED EQUIPMENT- REVOLVERS

REVOLVER REQUIREMENTS

Original single action revolvers manufactured prior to 1899, their approved replicas, and the SASS approved single action adjustable sight revolvers are the only revolvers approved for use in SASS main match competition.



The rules relative to SASS approved revolvers depend upon the competition category in which one participates. Sights are a major factor for determining in which category a revolver may be used. Certain shooting categories require a specific type of revolver and ammunition be used. Please see the shooting categories for further information. No more than two main match revolvers may be carried to the firing line.

REVOLVER CALIBERS

Must be centerfire calibers of at least .32 caliber and no larger than .45 caliber or percussion calibers of at least .36 caliber and no larger than .45 caliber.

Must be in a caliber commonly available in revolvers. Examples include, but are not limited to, .32-20, .32 Magnum, .357 Magnum, .38 Special, .44 Magnum, .44-40, and .45 Colt.

Standard velocity .22 caliber rimfire ammunition is allowed within the Buckaroo Category only.

Although the .32 caliber revolvers and .36 caliber cap and ball revolvers are legal, they may not be powerful enough to handle all reactive targets.

Sights must look like sights available during the cowboy era—bead, blade, simple post, or otherwise approved front sights (such as the XS Cowboy Express) made of materials such as steel, iron, ivory, faux ivory, brass, gold, pewter, copper, or silver are allowed.



For more details on Revolver and Ammunition requirements, check out the SASS rules on the SASS website.

STAGE ONE - ASSESSMENT

After completing level One, the Trainer will check off the following;

	Introduction - opportunity to meet the PNZ Trainer - Trainees I.D name tags issued
	Trainee complies with all listed requirements (See Eligibility to sit the Course)
	Acceptable dress code including footwear (See Eligibility to sit the Course)
	Course objectives covered and understood (See Course Objectives)
	Cowboy Action Shooting disciplines described (See Cowboy Disciplines that involve holsters)
	Check equipement Pistol, Holster, Belt, Mag Pouches, Ear & Eye Protection, Dummy Rounds
	Location / position of holsters and ammunition carriers all located correctly
I declare the t	trainee complies with all subjects covered and is clear to proceed on to Stage Two.
Traineees Nar	me:
Instructor:	
Date:	Course Venue:

(This assessment form does not need to be sent to the PNZ Executive Officer)

STAGE TWO - SAFETY ZONE AND OTHER SAFETY FACTORS

SAFETY ZONES

All Pistol NZ ranges that are approved for action shooting must have at least one safety zone designated. There will be at least one PRIMARY Safety Zone with possibly a SECOND Safety Zone on the ranges where and when an event requires such.

These Safety Zones are clearly marked areas where the shooter may clean and make adjustments to a pistol, show the pistol to another person or conduct drawing and dry fire practice.

AMMUNTION MUST NOT BE HANDLED IN A SAFETY ZONE UNDER ANY CIRCUMSTANCE

COWBOY ACTION LOADING/UNLOADING TABLES

Unlike most other action diciplines, Cowboy Action use Loading/Unloading tables to help speed up shooting on the range and to verify safe handing.

Loading Table Officers are responsible for:

- Visually checking to ensure all firearms are loaded with only the correct number of rounds required in a course of fire. They count, along with the shooter, rounds being loaded into rifles and revolvers.
- They check to make sure no round is ever under the firing pin of any revolver.
- The Loading Officers ensure safe muzzle direction is strictly observed and enforced when a competitor is at a Loading or Unloading Table, as well as during movement to and from the Loading or Unloading Table.

Un-Loading Table Officers are responsible for:

- Competitors unloading each of their firearms. Along with the competitor, they visually inspect all
 chambers to make sure they are empty. Rifles and shotguns are cycled to verify their magazines are
 empty. All revolvers taken to the firing line must be checked, whether or not they were used, and only
 two main match revolvers may be taken to the line.
- Never allow a competitor to leave the loading table with a loaded firearm unless they are going to the firing line.

SAFETY IS A SHOOTER'S PRIMARY CONCERN

<u>The primary responsibility for safety always rests with the competitor.</u> Shooters should always know the condition of their firearms and should never depend upon the Loading and Unloading Officers to ensure their firearms are correctly loaded and unloaded. The Loading and Unloading Officers are simply an added measure of safety.

Action Shooting involves carrying, drawing and holstering a loaded pistol. Matches involve 'on range movement' including running and shooting from behind the cover of a barricade or similar obstacles, engaging targets while standing, kneeling, sitting or prone. In order to do all this safely, each shooter must thoroughly learn and master the necessary skills required and be prepared to listen and obey the instructions of the Range Officer. Speed and match winning ability will come with practice and experience.

The Cowboy Holster Trainer will not assume trainees attending this course already understand the basic fundamentals of pistol shooting and safe firearm handling skills. Both the Trainer and the Trainee should be prepared to cover such basic training once more so everyone can feel confident in each others company. It should be noted the term 'Action Shooting' does in fact encompass several separate, quite different styles or disciplines of pistol shooting. The shooter must thoroughly learn the rules of their particular chosen sport. It's not difficult to do so and can only add to the shooters enjoyment, success and progress. Pistol clubs can assist by making available copies of the CAS rule books. These rule books are also available to print or buy from the Pistol NZ On-line Shop and under each section page.

A rule book is provided in the course fee for Cowboy Action.

STAGE TWO - SHOOTER OBLIGATIONS

The shooter should arrive on the firing line 'fully prepared', have all firearms loaded (if required), ear and eye protection on. Know what is expected of them (course of fire - start position) and arrive ready to start. If they receive a warning or request from the Range Officer - take it in the spirit it is offered. We are talking about safety, not just that of the shooter, but of every person on range.

Shooters need to appreciate the role the Range Officer plays; it can be a tough one so it's nice to be thanked after a course of fire or competition. When free to do so, the shooter can help by offering to help to with range duties such as, scoring, painting /resetting plates. Help also by picking up empty brass.

This helps keeps the day's shooting program moving along, it helps spread the workload, plus promotes a lot of goodwill.

Action shooting has to date, a remarkable safety record. Very strict rules and regulations are in force to protect us all. Unsafe gun handling, if and when observed, will without exception be addressed. In fact, we have an agreement amongst action shooters. If an unsafe procedure is pointed out by another shooter or range officer, it will be accepted in good grace and a "thank you" offered. After all, who wants to be the one who could possible destroy our unblemished safe pistol shooting record!!

RANGE OFFICER RESPONSIBILITIES

Safety on the range is the responsibility of ALL range users.

The Range Officers function is to ensure all shooting and on range activity is conducted in accordance with the rules and regulations of the competition being shot including safety issues. The Range Officer safely assists the shooter through the course of fire. It is expected the Range Officers will be the responsible parties for observing and resolving all safety related matters occurring in the loading, unloading, and firing line areas.

However, any shooter who observes a safety infraction not seen by the Range Officer(s) should call the infraction to a Range Officer's attention, at which time the matter will be resolved. Shooters, range staff and spectators must obey all lawful commands and requests made by a duly appointed Range Officer.

A Range Officer should always act and appear as calm, courteous, firm and above all completly unbiased. In short, 'the true professional'.

During the PNZ Holster Badge Qualification course you will be instructed how to R/O a course of fire using the correct sequence of verbal commands. You will also be required to shoot a course of fire, clearly following these commands.



STAGE TWO - RANGE OFFICER COMMANDS (AND REQUIRED RESPONSES)

Standard Range Commands are used in almost every established shooting sport. It is the most efficient way to run a shooting line. A Range Officer does not have to say the range commands exactly word for word, but the closer the better. For instance, instead of "Is the Shooter Ready" the term "Is the Cowboy Ready" is certainly acceptable. After all, the western flavor and spirit of our game allows for colorful individuality. There is no reason safety, efficiency, and having fun can't all co-exist! Range Officers should SPEAK UP! Many of the competitors may be a bit hard of hearing, and all are wearing hearing protection.

The competitor would be called to the loading table where he/she loads both pistols and their rifle under the supervision of a Range Officer assigned to this task.

"Do You Understand the Course of Fire?"

Is the customary initial query from the Range Officer at the Loading Table.

A negative response requires additional explanation. The Shooter's questions should be answered in a clear and consistent manner. A Range Officer should never make a shooter feel as though he/she is being rushed. Before any live firing takes place the Range Officer will ensure the range is clear.

The competitor would then be called to the line where they would 'stage' their rifle and shotgun, according to the course of fire and their pistols if the course of fire requires it.

"Is the Shooter Ready?"

Is normally the Timer Operator's (Range Officers) initial command and should always be said just before the "Stand By" command. If the competitor is not ready or doesn't understand the stage, they can ask the Range Officer questions. If they are ready, they should just nod their head to indicate they're ready to hear the "Stand By" command. If a competitor asks a question, a Range Officer should answer it to their satisfaction. While the primary goal for a Range Officer is to assist the shooter, questions regarding the negotiation of the stage should be kept to a minimum at the firing line.

After it is apparent a competitor understands the stage, the Range Officer says again, "Is the Shooter Ready?" not just "Stand By." It's better when a shooter is comfortable and given the courtesy of a starting rhythm. Range Officers are not trying to surprise a shooter with the start signal. They should not rush the shooter, but sometimes it is up to the Timer Operator (Range Officer) to keep things moving efficiently.

"Stand By" or "Indicate Ready by Saying the Line"

Will always be the last words spoken with a one- to three-second pause before the start signal unless the stage calls for the shooter to say a line or use a prop before the time starts. "Indicate Ready by Saying the Line" can optionally be used to cue a competitor to self-start the stage. The "Stand By" command should still be used after a competitor says their line.

"Muzzle up - Please move to the Unloading Table"

Should be stated by the Range Officer at the end of a shooting sequence. Often the competitor stops thinking—after all, the shooting problem is finished! They simply need a gentle reminder of what to do next.

"Range Clear"

This command is given only after the shooter has completed their run, the revolvers are holstered, the long guns are picked up and pointed in a safe direction with the actions open, and the shooter is on the way to the unloading table. It is now safe to gather brass and prepare for the next shooter.

"Down Range"

Is announced prior to proceeding down range to reset/repair targets.

STAGE TWO - RANGE OFFICER COMMANDS (AND REQUIRED RESPONSES)

Range Commands continued:

"Unload and Show Clear"

The command used by the Unloading Officer when a competitor comes to the unloading table (applies to all guns taken to the line).

"Gun Clear"

Is the appropriate Unloading Officer response as each firearm is successfully inspected empty at the unloading table. "Thank You" is appropriate after all guns have been inspected.

Additional Range Commands include;

"Action Open"

The Timer Operator (Range Officer) must do everything in his/her power to prevent the shooter from moving from that position with the action on any long-gun closed and cocked on a live round.

"Muzzle!"

This command warns the shooter their muzzle is getting close to the 170° limit and should be pointed back down range.

"Cease Fire!" or "Stop!"

If at any time an unsafe condition develops, the Timer Operator (Range officer) will immediately shout "Cease Fire!" or "Stop!" The shooter is to stop firing or moving immediately. Failure to heed this command is serious and may result in a Match Disqualification. ("Whoa!" sometimes works just as well!)

Staging your Guns

Horizontal staging

All guns staged shall have their barrels pointed safely downrange. All long guns initially staged on a horizontal flat surface shall be staged lying flat where at least the rear of the trigger guard is on the staging area. All handguns initially staged on a horizontal surface (where the course of fire directs) must be staged with the entire gun on the staging surface. All long guns shall be displayed open and empty with their barrels pointed safely down range.

Vertical staging

All shooters have the ability to stage, and return, their long guns in vertical racks without fear of breaking the 170 degrees (as long as the long gun stays vertical).

Care must be taken when restaging open and empty long guns to the rack, making sure the long gun is secure and in no danger of falling to the ground or sliding off.





STAGE TWO - COWBOY ACTION CATEGORIES

Single Action Shooting

Cowboy Action Shooting is a sport in which shooters compete with pre 1899 style firearms typical of those used in the "Wild West" such as single action revolvers, lever action and pump action rifles, as well as side by side, lever action and pump action shotguns and offer a number of categories which can affect the type of pistols and gear a shooter can use.

Single Action Shooting have categories which include:

Age-Based:

- These may use any shooting style except Gunfighter.
- Juniors 16 years of age and under (Buckaroos less than 14 years of age, Young guns 14-16 years of age)
- Cowboy category any age
- Wrangler 36 years of age or older
- 49er 49 years of age or older
- Senior 60 years of age or older
- Silver Senior 65 years of age or older
- Elder Statesman/Grand Dame 70 years of age or older

Frontier Cartridge

- Requires a SASS legal traditional style single action revolver.
- Any shooting style may be used.
- Only black powder or black powder substitute propellants may be used.
- Cartridge ammunition or cap and ball revolvers may be used.
- Two standard holsters are required, one on either side of the shooter's body or one cross draw.

Frontiersman

- Only cap and ball revolver with traditional style sights may be used (no adjustable target style sights).
- Only black powder or black powder substitute propellants may be used.
- The revolver must be fired one handed, unsupported.
- Two standard holsters are required, one on either side of the shooter's body or one cross draw.

Classic Cowboy

- Any SASS legal large-caliber revolver.
- Any shooting style may be used.
- Smokeless or blackpowder propellants may be used. (B-Western category)
- Two standard holsters are required, one on either side of the shooter's body or one cross draw.

Duelist

- Requires a SASS-legal traditional style single action revolver.
- The revolver must be fired one-handed, unsupported.
- Smokeless or black powder propellant may be used.
- Duelist is defined as shooting a pistol cocked and fired one handed, unsupported.
 The revolver hand, or shooting arm, may not be touched by the off-hand except when resolving a

hand. That is left pistol with left hand and right pistol with right hand- one pistol at a time.

- malfunctioning pistol problem or when transferring from one hand to another.
 Double Duelist is defined as shooting a pistol cocked and fired one handed, unsupported, with each
- Two standard holsters are required, one on either side of the shooter's body. No cross draw set-ups are allowed.

STAGE TWO - COWBOY ACTION CATEGORIES

Categories Continued Gunfighter:

- Requires a SASS legal traditional style single action revolver.
- One revolver must be fired right handed, unsupported, and the other must be shot left-handed, unsupported.
- Smokeless or black powder propellant may be used.
- Gunfighter is defined as shooting with a pistol with each hand, both at the same time and usually alternating shots. Pistols must be cocked and fired one handed, unsupported, one right handed and one left handed. Two standard holsters are required, one on either side of the shooter's body. No cross draw or "Butt forward" set-ups are allowed. Gunfighter and B-western categories are the only categories that allow two loaded pistols out of the leather at the SAME time.
- Gunfighter is a category for EXPERIENCED shooters only. Shooters wishing to shoot Gunfighter must show their proficiency by first shooting 2 major competitions. (CAS Island or CAS Nationals) using the "double duelist" style, that is using left hand for the left pistol and right hand for the right pistol. The shooter's ability will be assessed by the Section Director, Chief R/O and /or Match RO's.



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STAGE TWO - BASIC DRILLS Safety Draw - Conventional Rig

The following are the basic steps to a safe draw using a conventional cowboy rig with 2 pistols.



Note: The following examples show a draw from the weak hand side first, (Which is popular) which side a shooter draws from first is up to the shooter.....



Step 1 - Draw and Fire

Draw the weak hand pistol from the holster using your weak hand making sure not to sweep your strong hand......



.....then transfer the pistol to the strong hand.....



......cock the pistol with your weak hand.....



.....aim....FIRE!, repeat this process, shooting all 5 rounds......

STAGE TWO - BASIC DRILLS Safety Draw - Conventional Rig

Conventional Draw - Continued from page 50



Step 2 - Holstering and Drawing Second Pistol Reholstering the Weak Hand Pistol and drawing the Stong Hand Pistol

.....Once finished shooting the pistol, transfer the pistol back to the weak hand......



.....strong hand drops to the strong hand pistol.....



.....re-holster empty pistol and draw loaded pistol while weak hand is on butt of empty pistol.....



.....second pistol is drawn.....



.....weak hand follows to pistol.....

STAGE TWO - BASIC DRILLS Safety Draw - Conventional Rig

Conventional Draw - Continued from page 51



.....weak hand cocking.....



.....aim..FIRE!, repeat this process, shooting all 5 rounds



Step 3 - Re-Holstering
.....Once finished, return to the
Holster.....



.....look into Holster as you re-holster.....



.....pistol now holstered.

STAGE TWO - BASIC DRILLS Safety Draw - Cross-Draw Rig

The following are the basic steps to a safe draw using a Cross-Draw cowboy Rig with 2 pistols.



Note: The following examples show a draw from the cross draw holster first, (which is popular) which side a shooter draws from first is up to the shooter.....

Step 1 - Draw and Fire

Draw the weak hand pistol from the cross draw holster using your stong hand making sure not to sweep your weak hand.....make sure you begin with the Weaver stance which will bring the barrel over the fire line (See red line)

This requires you to move your foot forward, thus turning your body to the right (This is in reverse for a left hand shooter).





.....then draw.....



......cock the pistol with your weak hand.....



.....aim....FIRE!, repeat this process, shooting all 5 rounds......

STAGE TWO - BASIC DRILLS Safety Draw - Cross-Draw Rig

Cross Draw - Continued from page 53



Step 2 - Holstering and Drawing Second Pistolthen transfer the pistol to the weak hand......



....look at empty holster as you are re-holstering..... at the same time your strong hand has already moved to the second pistol......



....while weak hand is still on the grip, turn to the isosceles stance (Square on to the targets) as you draw the second pistol......



.....weak hand follows to pistol, weak hand cocking the pistol.....



.....aim....FIRE!, repeat this process, shooting all 5 rounds......

STAGE TWO - BASIC DRILLS Safety Draw - Cross-Draw Rig

Cross Draw - Continued from page 54



Step 3 - Re-Holstering
.....Once finished, return to the
Holster.....



.....look into Holster as you re-holster.....pistol is now holstered.

STAGE TWO - BASIC DRILLS Load and Make Ready!

ALL LOADING OF REVOLVERS IS DONE AT THE LOADING/UNLOADING TABLE

LOADING A RUGER

- Open loading gate, load 5 rounds and close loading gate.
- Make sure the cylinder latch is engaged in the cylinder.
 (It is good practise for the shooter to always use a loading block or a loading strip so revolvers are always loaded with 5 rounds)
- Show the loading table Range Officer your revolver to check that the hammer is down on an empty chamber. If you look closely at the photo (below-right) you will see a clear gap at the top of the cylinder and in front of the loading gate. You should be able to see 'daylight' through there to indicate that there is no round loaded.
- · Holster the Revolver





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STAGE TWO - BASIC DRILLS Load and Make Ready!

ALL LOADING OF CARTRIDGE REVOLVERS IS DONE AT THE LOADING TABLE

LOADING A COLT or COLT CLONE

- Open the loading gate
- Draw the hammer cock back to half
- Load the first round
- Rotate the cylinder leaving the next chamber empty
- Load the next four rounds
- Close the loading gate
- Draw the hammer back to full cock and lower hammer on the empty chamber.
- Show the loading table supervisor the revolver to check that the hammer is down on an empty chamber
- Holster the revolver.







FOR OTHER LOADING INFORMATION REFER TO THE SASS MANUALS

STAGE TWO - BASIC DRILLS Unload and Show Clear!

ALL UNLOADING OF REVOLVERS IS DONE AT THE LOADING/UNLOADING TABLE

- At the unloading table draw and unload your revolvers one at a time.
- With Ruger revolvers, open the loading gate and working the ejector rod eject all cases from the cylinder. Show the unloading table Range Officer the cylinder is clear by spinning the cylinder.
- With Colt style revolvers open the loading gate and draw the hammer back to the half cock position. Then work the ejector rod to empty the cylinder of all cases. Show the unloading table Range Officer the cylinder is clear by spinning the cylinder
- When the unloading table Range Officer is satisfied all chambers are clear the shooter will be told "Gun is safe. Holster" at which stage the shooter closes the loading gate and holsters the revolver.
- In the case of Colt style revolvers "Gun is safe. Hammer down and holster" the shooter closes the loading gate, draws the hammer back to the full cock position and lowers it onto an empty chamber







STAGE TWO - BASIC DRILLS Reloading During a Course of Fire

Sometimes the shooter is required to undertake a reload as part of a Cowboy course of fire. This may be a reload of anywhere between one and six rounds. Ammo will be loaded either from the body or from a prop on the range. The revolver is then shot until it is empty before it is holstered.





STAGE TWO - BASIC DRILLS On Range Movement

During this training the Cowboy Instructor will train the shooter to be well used to moving with a gun with the hammer down on an empty chamber or on a spent case and removing their trigger finger while dealing with malfunctions. Training processes should instruct the shooter to:

- Understand fully the requirements for loading their pistols by using a loading table
- Be fully conversant with the requirements of loading 5 rounds only and lowering the hammer on an empty chamber
- Be mindful of the muzzle of their pistol at all times and ensure that it does not break the 170 degrees.
- Ensure that their trigger finger it easily seen outside the trigger guard while dealing with ammunition or jamming issues.
- Although the international rules under which Cowboy Action Shooting is run have no directive regarding
 movement with finger out of the trigger guard, in the interests of good gun handling practice shooters
 should endeavour to remember this safe practice.
- The Cowboy Holster Instructor will cover these points to make sure that they are clear in the shooter's mind and they understand the consequences of any breech.





STAGE TWO - BASIC DRILLS Shooting Stance, Grips and Positions



The 'Isosceles' Stance

Possibly used for more accurate, long distance shooting. The body is 'square' on to the targets and the shooter standing with feet placed apart. A caution for those using a cross-draw. The shooter may have to twist the body so as not to break the 170 degrees while drawing the pistol from the cross-draw holster



The 'Weaver' Stance

Designed to reduce muzzle recoil recovery time. This stance enhances the shooter's ability to draw and index targets at speed. One foot is placed behind and to the side of the other and the body turned at an angle.



Free Style: Using any safe grip method you like, usually two

Strong hand only: Duellist or Classic Cowboy, Frontiersman, or Gunfighter. For a right handed person, using this hand only. Left hand can be rested on the belt.

Weak hand only: Duellist or Classic Cowboy, Frontiersman or Gunfighter. For a right handed person, using the left hand only. This shooter is resting the right hand on his belt. Some shooters place the strong hand on their chest.



Sitting

Acquiring this position may take a bit of practice to ensure that the shooter finds a comfortable position to shoot from and one that enables them to stand again with ease, controlling the muzzle of the pistol at all times. Pistols may be staged on the table. Starting positions may include starting on props.

STAGE TWO - ASSESSMENT (Using Dummy Rounds Only)

After completing Level Two, the Cowboy Action Trainer will sign-off the following;

	Safety Draw - Demonstrate and able to vocalize clearly the draw steps.
	Load and Make Ready - Demonstrate
	Reloading on the Move - Demonstrate
	Unload and Show Clear - Demonstrate
	Demonstrate The Weaver Stance
	Demonstrate The Isosceles Stance
	Demostrate The Free Style Grip and Posture
	Demonstrate The Strong Hand Only Grip and Posture
	Demonstrate The Weak Hand Only Grip and Posture
	Demonstrate Pistol Transition From Strong To Weak Hand during Reloading
	Demonstrate Shooting Positions - Standing - Kneeling - Sitting - Prone
	R/O Commands fully understood and able to be recited
	Understands Safety Zone requirements / rules and procedures
I declare the t	rainee complies with all subjects covered and is clear to proceed on to Stage Three.
Traineees Nar	ne:
Instructor:	Instructor's Badge Number: #
Date:	

(This assessment form does not need to be sent to the PNZ Executive Officer)

STAGE THREE - Warning ,Stage and Match DQ Infringments

The following are a list of safety infringements which may lead to warnings or disqualification. It is the shooters responsibility to carry out safe gun handling.

The 170-degree safety rule.

- Muzzle direction is important between, before, during, and after shooting a stage. A muzzle must not be allowed to "sweep" the other participants at any time.
- Failure to manage safe muzzle direction is grounds for disqualification from the stage, and for repeated offenses, from the match.
- Extreme care must be exercised when drawing a revolver from a cross-draw holster or returning the
 revolver to leather. The user must "twist" their body, if necessary, to ensure the muzzle never breaks the
 170-degree safety rule, during the process. Failure to ensure the muzzle is always down range is grounds
 for an immediate stage disqualification. A second infraction during the same match is grounds for match
 disqualification.

Note: The 170-degree safety rule means the muzzle of the firearm must always be straight down range +/-85 degrees in any direction. If a competitor "comes close" to breaking the 180-degree safety plane, the 170 degree safety rule has been violated, and the competitor is at fault. It is also necessary to note that during the course of fire, the shooter must be given the ability to draw and holster revolvers from "straight hang" holsters

Movement and Safe Gun Handling.

- No cocked revolver may ever leave a shooter's hand. (Stage Disqualification) This does NOT apply when loading or reloading on the firing line.
- No gun may be de-cocked on the firing line except by pointing it down range and pulling the trigger
 or while under the direct supervision of the Timer Operator (Range Officer). (This requires a positive
 indication/acknowledgement from the Range Officer to the shooter). The penalty for de-cocking is a
 Stage Disqualification. Once a revolver is cocked, the round under the hammer must be expended in
 order for it to be returned to a safe condition.
- Inadvertently leaving unfired rounds in a revolver is a miss unless the round is under the hammer, then it is a Stage Disqualification
- SASS matches are not fast draw competitions. Any unsafe gun handling in the course of a draw from the holster will result in the shooter's disqualification from that stage.
- A shooter with firearm in hand shall never be allowed to move with a live round under a cocked hammer. Movement is defined the same as "traveling" in basketball. Once the firearm is cocked, one foot must remain in place on the ground until the firearm is made safe.
- Any discharge away from the actual firing line shall result in a Match Disqualification.
- Movement is not allowed with a loaded, cocked firearm. Movement is defined by the basketball
 "traveling" rule. Whenever a shooter has a loaded, cocked firearm in hand, at least one foot must remain
 in place on the ground. 1st violation will result in a Stage Disqualification; 2nd violation will result in a
 Match Disqualification. This includes leaving the loading table with a cocked loaded firearm.
- A dropped unloaded gun on the firing line (from the loading table to the unloading table) results in the shooter's disqualification from the stage. A dropped loaded firearm results in a match disqualification. A shooter may not pick up a dropped gun. The Range Officer will recover the gun, examine it, clear it, and return it to the shooter.

For more details on the above Cowboy Action safety rules refer to the SASS Rulebooks

STAGE THREE - Skills Live Fire Exercise

Fixed number of shots A Total of 50 Rounds are Required

NO TIME RESTRICTIONS Start position shall be hands held in the surrender position

Targets Should be Cowboy Action Steel Plates- One Meter Apart

T1 T2 T3

Stage One (Static) 7 Meters - 10 Rounds in Total

On the start signal draw and fire 2 shots on Target 1 and 3 shots Target 2 and then holster.

Repeat the sequence with the second pistol.

Holster with hammer down on an empty case. Move to unloading table – unload and show clear

Stage Two (Static) 7 metres - 10 Rounds in Total

On the Start signal draw and fire 1 shot on Targets 1, 2 & 3 – then a further 2 shots on Target 1. Holster with hammer down on an empty case. Repeat the sequence with the second pistol. Holster with hammer down on an empty case. *Move to unloading table – unload and show clear*

Stage Three (Static) 10 metres - 10 Rounds in Total

On the Start signal draw and fire 1 shot on Target 1, 2 shots on Target 2, 2 shots on Target 3. Holster with hammer down on an empty case. Repeat the sequence with the second pistol.

Move to unloading table – unload and show clear

Stage Four (Moving) 10 metres - 16 Rounds in Total

	T4	Т5	Т6
Table			В
	Α		

String one: From Box A draw from the holster and fire 3 shots on Target 4, and 2 shots on Target 5.......

Holster with hammer down on an empty case......Draw second pistol and fire 1 shot on target 5 then move safely to Box B and fire 4 shots on Target 6.

String two: Start in Box A, retrieve loaded pistol from holster, load one extra round – 3 shots Target 4 and 3 shots on Target 5, hammer down on an empty case...... Move to Box B, unload pistol, load 4 rounds and fire 2 shots on Target 5 – 2 shots Target 6. Holster with hammer down on an empty case.

Move to unloading table – unload and show clear

85% Score required (42 or more hits recorded)	Compliant:	
Only score the number of hits on each target.	Not yet compliant:	50

STAGE THREE - ASSESSMENT Live Fire Excercise -Signoff

Final assessment To be conducted by an accredited PNZ Holster Course Instructor

Forward Assessment Compleation Advice form to PNZ Executive Officer, PO Box 391, Hastings, 4156 or email to exec@pistolnz.org.nz

After completing Level Three live fire exercise, the assessor will sign-off the following;
Understands Shooter's Obligations
Demostrated ALL Basic Skills competently, safely and in accordance with this manual
Shot the Skills live fire exercise competently and safely, able to follow instructions and scored required 85%
Displays a positive attitude and sportmanlike behavour
COURSE RESULT: PASS NOT READY YET
I declare thathas achived the above result.
Holster Instructor undertaking the training: Badge No: Badge No:
Holster Instructor making final assessment: Badge No: Badge No:
Date: Course Venue:

RE-QUALIFICATION AND HOLSTER COMPLETION ADVICE FORMS ARE ON PAGES 63 AND 64

н	Cto	r ro.		וובו	ıtı.	cat	ion:
ш	366	1 1 6	-чи		ш	cat	1011.

Reason for re-qualification: If a holster qualified shooter has not shot from the holster in at least 5 Years a re-testing of the shooters holster safety will be carried out by the shooters club Assessor, using the final course live fire test, in either Action or CAS. A Pass mark must be achieved.

Name of Shooter:	
Address:	
E-mail	
Holster Number:	
FM1 Number:	
Date of re-qualification:	
Club:	
CTO Signature on behalf of the Club:	
Members Signature	
Assessor's Signature	
Has passed the re-qualification	test and is fully qualified to compete from a holster.
Has not passed the re-qualification	tion test and will undergo further training.
Has not passed the Holster re-o	qualification test and it is the clubs recommendation that e holster course.
Has not passed the Holster re-quality holster licence be withdrawn or	qualification and it is the clubs recommendation that the n the grounds of safety.
Please send this form to Pistol New Zealand within	7 days of re-qualification
DATE SENT TO PNZ:	

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PISTOL New Zealand

HOLSTER QUALIFICATION COURSE ASSESSMENT COMPLETION ADVICE TO PNZ

First Name	Post Code:							n)** Restricted Qualification		Double/Single Action Auto** Glock**	Change of Pistol Type check	5 Year Recheck Passed	Number:		Number:			Total Fees included: \$ \$			Rule Book / s Certificate / s
Firs	Pos				-Free Online	ır here: (gning and presentatio	Date		Chan	No of Hits (CAS)	Signed:	E-Mail:*	Signed:	E-Mail:*		anking rname of Shooter			Badge / s
		Email address:	Home Club:	Chosen Discipline:	IPSC or CAS (Action (NRA), Speed, Service-Free Online)	If you have another Holster Badge please add number here: (l declare that I have completed the prescribed course, through my club, as laid down by Trainee Signature: Pistol New Zealand	ASSESSMENT DETAILS (* Please provide this information to verify where to send back the certificate and badge for signing and presentation)** Restricted Qualification		Semi-Auto Revolver** Single action (CAS)	Meets the requirements Upgrade required	Pass Fail No of Hits (Action) No	Name:	Address:*	Name:	Address:*		PNZ Executive Officer, Payment can be made by Cheque or Direct banking P O Box 391, Hastings, 4156 PNZ Account: 12-3254-0101884-00 Ref: Surname of Shooter		Receipt Ref:	Items sent:
Trainees Surname	Postal Address:	Telephone No:	Firearms License:	FM1 (PNZ Member No):	Rule Book:		I declare that I have completed th Pistol New Zealand	ASSESSMENT DETAIL	Assessment Location	Pistol used:	Equipment check:	Result of assessment:	Trainers Details:	Action or CAS	Assessor Details:	Action Or CAS	Holster Assessor Action:	When Complete Send to:	PNZ Office use only	Date Form Received:	Date items sent: